A SOFTWARE ADVENTURE

The Hobbit

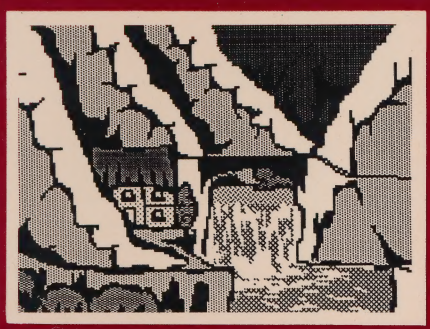
Once you begin, you may never want it to end.

Macintosh 512Ke, Plus, SE, II (black and white) 800K disk drive

Not compatible with MultiFinder™

The Hobbit

Welcome to the most incredible fantasy adventure the world has ever known, brought to life as the ultimate computer program. As Bilbo, the reluctant hobbit, you will find yourself on a wonderful, frightening, magical journey. You, Gandalf the Wizard, and Thorin the dwarf are off to slay the evil dragon and return the treasure he is hoarding. Along the way you will meet trolls and goblins, wizards and elves, Gollum, Bard, and other creatures of Middle-earth. You will visit many incredible places, some familiar, some new and strange, but all exciting.



The Hobbit Software Adventure comes with everything you need to begin your magical adventure. Simply slip the disk into your computer and . . . suddenly, you are Bilbo Baggins, a respectable and normally unadventurous hobbit. Just over the hill is the magical, mystical land of Middle-earth. You must find your way through eighty different locations (illustrated with exceptional-quality graphics) and make your way past dark forests, treacherous mountains, and mysterious dungeons

to the cave of the evil Smaug. A special map of Middle-earth is included to aid you in your journey, along with your personal guide to the laws, the lore, and the language of The Hobbit Software Adventure. Glorious frustrations and fabulous adventures await you as you enter J. R. R. Tolkien's magical world. May you return with many wondrous tales to tell!

This software product was developed for and tested on the machines and with the configurations that are printed on the package. The responsibility for the functionality of the program on any machine or with any configuration not expressly printed on the package is fully assumed by the user.

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The Hobbit

A Software Adventure

Macintosh
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Double-sided disk

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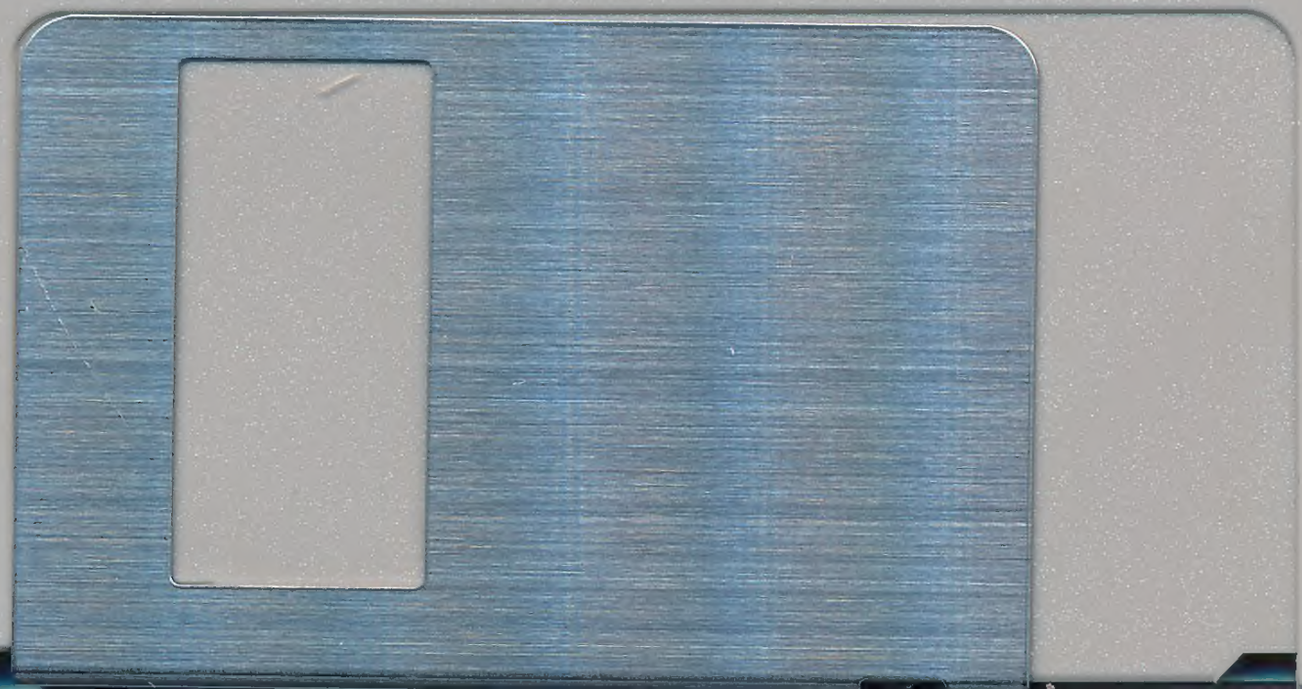

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The Hobbit

by
J.R.R. Tolkien

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Inside Information for a Thief in the Night

To Load The Hobbit

Macintosh Version

1. Insert the game disk into the internal drive and turn on your computer. If the computer is on, choose Restart from the Special menu, then insert the disk. If your hard disk is on, insert the game disk and drag the program icon (not the System Folder) to your hard disk.

2. Double-click on the Hobbit program icon (the Hobbit *disk* icon should already be open). *Under no circumstances should you change the name of the program icon.*

3. Click the mouse or press a key to move quickly past the title screen. A New Game dialog box opens. Choose to play with Pictures or Text Only (click radio button). Click the "Start Game" button to begin. If you press the "Cancel" button, go to the File menu to Quit the program or begin a New Game.

4. If you have chosen to play with pictures, an illustration is displayed. Click the "ok" button or select Hide Picture from the Picture menu. Pressing any key also works. None of the Tolkien software adventures have animated pictures. See the user's guide for information about how to communicate with the program. Be sure to map your progress and save frequently.

5. To leave the program, type QUIT {Return} or choose Quit from the File menu. If your characters have gotten killed and you click the "Cancel" button in the New Game box, you must go to the File menu to quit the program.

To Save Games in Progress

For your first save: Type SAVE {Return} or choose Save Current Game from the File menu. Select the drive for your saved game disk and type a name for your game {Return}. If you are using floppy drives, save your games on a formatted disk other than the program disk. You can fit about 30 saves on an 800K disk. *For subsequent saves*: To overwrite the saved game you are now working from, type SAVE. To save games separately, type SAVE AS.

To Load a Saved Game

From within a game, type LOAD {Return} or choose "Load Saved Game" from the File menu and select the game to load. From the desktop, double click on the saved game icon; after the title screen, the New Game box appears, allowing you to choose Pictures or Text Only.

Game Menus

FILE includes the commands New Game, Load Saved Game, Save Current Game, Save As, and Quit commands. You must install your own printer files if you wish to use Print. Command-key equivalents are available for some menu commands.

MOVE lists the eight points of the compass plus up and down. Each direction from the Move menu includes an automatic Return and immediately propels you in the chosen direction. Use the keyboard if you want to combine several directions.

ACTION lists this game's most commonly used verbs. Fill in the object of the verb before pressing Return.

SPECIAL commands help you play the game and each includes an automatic Return.

Wait allows you to control the passing of time.

Look allows you to view your general surroundings.

Inventory tells you what objects you are carrying.

Score tells you what percentage of a perfect score you have achieved.

Pause suspends the action of the game and toggles with Resume.

Repeat lets you repeat exactly the command just entered. The @ sign also works.

Help may give you a clue in a tough spot.

PICTURE shows or hides the picture in the current location. Not all locations have pictures.

To Print

There are no printer files on the program disk. You will need either the ImageWriter file or both the LaserWriter and LaserPrep files. Printing works best with the ImageWriter with tractor feed. Type PRINT to begin printing the text in the *adventure* window and type STOP PRINTING to stop. With System 4.2 and Finder 6.0 and the LaserWriter printer, you must use LaserPrep LaserWriter 5.0.

Hints and Tips

Read the user's guide for complete playing instructions.

This program is in black and white. On a Macintosh II, the game window will occupy the upper left portion of your screen. To change color mode to black and white, enter the control panel and toggle the monitor button.

The Hobbit comes with System 4.2 and Finder 6.0 on the program disk. If you try to use the game with version numbers lower than System 4.1 and Finder 5.5, you do so at your own risk. None of the Tolkien software adventures will run with MultiFinder.

You will not need to use desk accessories with this program. The commands in the Edit menu and the Close command in the File menu are available for use with desk accessories and are not used in the game program.

This program is not copy protected. Make one working copy only and store the original in a safe place. If you are using any non-Macintosh equipment, refer to the back of the box and to the Software Compatibility Statement in the user's guide.

A Note to Users

We appreciate your comments about this program. Please write to us at:

Addison-Wesley Publishing Company
Consumer Software Support
Route 128, Reading, MA 01867

Please return your registration card. See the user's guide for complete warranty information.

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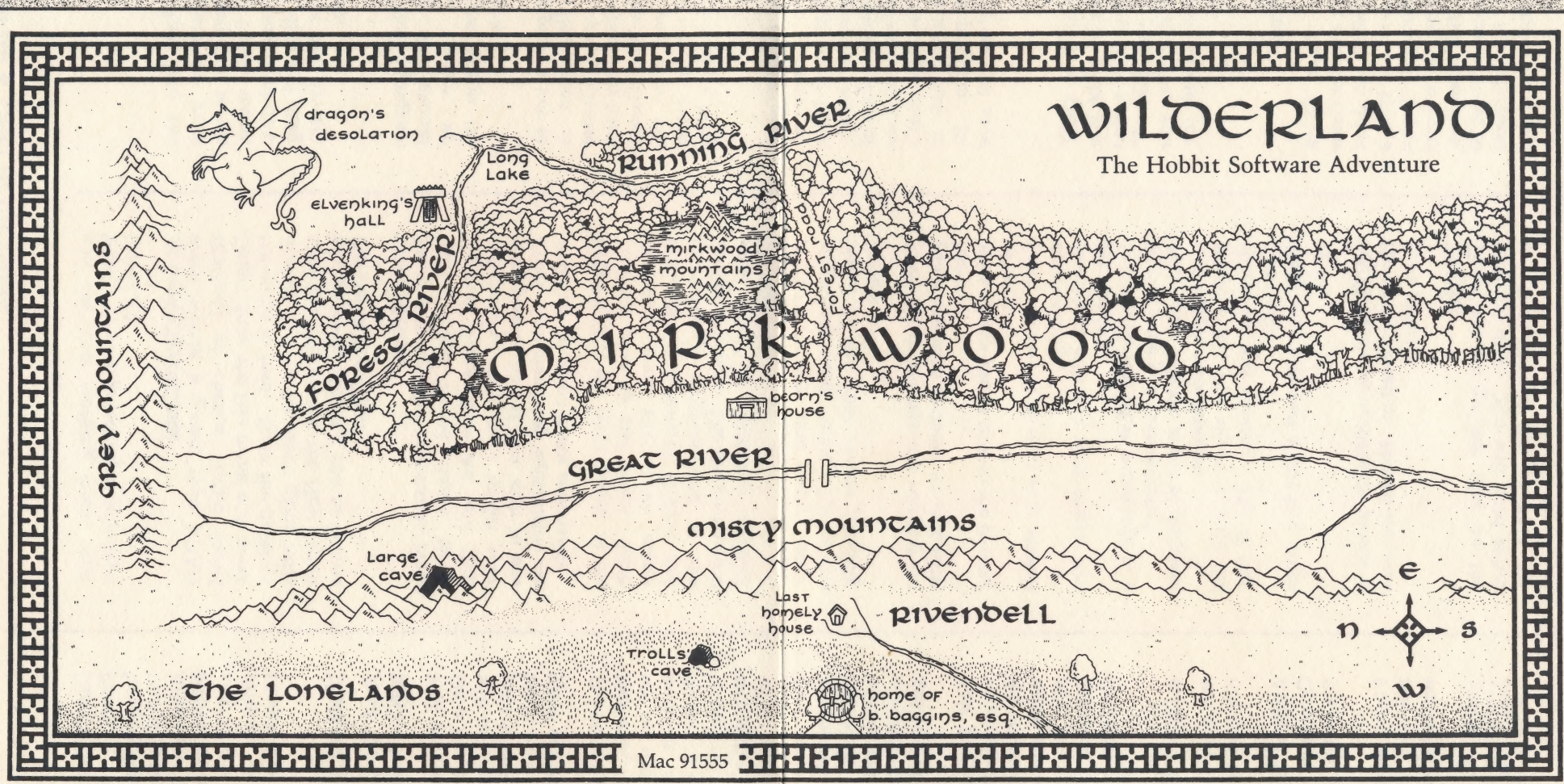
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